Hyperledger Fabric

an open-source distributed operating system for permissioned blockchains

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What is a Blockchain?

• A chain (sequence, typically a hash chain) of **blocks** of transactions
  - Each block consists of a number of (ordered) transactions
  - Blockchain establishes total order of transactions

```
#0  #1  #234  #235  #236
Genesis block
```

Consensus protocol ensures ledger replicas are identical*

Network of untrusted nodes
Blockchain transactions and distributed applications

- **Bitcoin transactions**
  - simple virtual cryptocurrency transfers

- **Transactions do not have to be simple nor related to cryptocurrency**
  - Distributed applications
  - smart contracts (Ethereum) or chaincodes (Hyperledger Fabric)

A smart contract is an event driven program, with state, which runs on a replicated, shared ledger and which can take custody over assets on that ledger. [Swanson2015]

“Smart contract” → (replicated) state machine
So we just apply 40 years of research on RSM?

- RSM = Replicated State Machines [Lamport 78, countless follow-up papers]

Well, not really…

Among other differences:

- **RSM approach**
  - single **trusted** replicated application

- **Blockchain smart-contracts**
  - Multiple distributed applications
  - Developed by third party application developers
  - Not necessarily trusted!
Blockchain evolution (2009-present)

**2009**  
Bitcoin  
- A hard-coded cryptocurrency application w. limited stack-based scripting language  
- Proof-of-work-consensus  
- Native cryptocurrency (BTC)  
- Permissionless blockchain system

**Blockchain 1.0**

**2014**  
Ethereum  
- Distributed applications (smart contracts) in a domain-specific language (Solidity)  
- Proof-of-work-consensus  
- Native cryptocurrency (ETH)  
- Permissionless blockchain system

**Blockchain 2.0**

**2017**  
Hyperledger Fabric  
- Distributed applications (chaincodes) in different general-purpose languages (e.g., golang, Java)  
- Modular/pluggable consensus  
- No native cryptocurrency  
- Multiple instances/deployments  
- Permissioned blockchain system

**Blockchain 3.0**
Hyperledger Fabric – key requirements

- No native cryptocurrency
- Ability to code distributed apps in general-purpose languages
- Modular/pluggable consensus

Satisfying these requirements required a complete overhaul of the (permissioned) blockchain design!

end result

Hyperledger Fabric v1
http://github.com/hyperledger/fabric
We will skip many details

- Membership Service Provider (and CAs)
- Chaincode details
- Gossip
- Ledger design
- Channels


Focus of this talk is on

system architecture and distributed systems aspects
Blockchain Architecture 101
Permissionless Blockchains

- **PoW Consensus**
  - Block “mining”

- Block #237 propagation to the network

- Block Validation / Smart Contract Execution (every miner)
  - Validating (executing) transactions in the payload
  - Verifying hash of Block #237 < DIFFICULTY

- **ORDER → EXECUTE architecture**
  - Nodes execute smart-contracts after consensus (PoW)
Permissioned blockchains

- Nodes (participants) need a permission to participate in the blockchain network

- **Motivation**
  - business applications of blockchain and distributed ledger technology (DLT)
  - Improving performance of public permissionless blockchains

- **In business applications**
  - Participant often need ability to identify other participants
  - Participants do not necessarily trust each other

- Examples: Chain, Kadena, Tendermint, Ripple, Symbiont, and…
  - …Hyperledger Fabric
Permissioned Blockchain 2.0 architecture

Active state machine replication [Schneider90]
- ORDER ➔ EXECUTE architecture
- Inputs to the state machine (smart contract txs) are totally ordered
- Executed in sequence, after consensus (ordering)
- ALL permissioned blockchains are architected like this (incl Hyperledger Fabric v0.6), until Fabric v1
PoW vs. BFT for Blockchain (simplified overview)

<table>
<thead>
<tr>
<th>Membership type</th>
<th>Proof of Work (Bitcoin, Ethereum, ...)</th>
<th>BFT state machine replication (Ripple, Hyperledger, …)</th>
</tr>
</thead>
<tbody>
<tr>
<td>User IDs (Sybil attack)</td>
<td>Decentralized, Anonymous (Decentralized protection by PoW compute/hash power)</td>
<td>Centralized, all Nodes know all other Nodes (Centralized identity management protects against Sybil attacks)</td>
</tr>
<tr>
<td>Scalability (no. of Nodes)</td>
<td>Excellent, &gt;100k Nodes</td>
<td>Verified up to few tens (or so) Nodes Can scale to 100 nodes with certain performance degradation</td>
</tr>
</tbody>
</table>

**Open research problem:**
Given the use case, network, no. of nodes
What is the most suitable and scalable Blockchain technology/protocol?

<table>
<thead>
<tr>
<th>Peak Throughput</th>
<th>from 7 tx/sec (Bitcoin)</th>
<th>&gt;10k tx/sec with existing implem. in software [&lt;10 nodes]</th>
</tr>
</thead>
<tbody>
<tr>
<td>Power efficiency</td>
<td>&gt;1 GW (Bitcoin)</td>
<td>Good (commodity hardware)</td>
</tr>
<tr>
<td>Temporary forks in blockchain</td>
<td>Possible (leads to double-spending attacks)</td>
<td>Not possible</td>
</tr>
<tr>
<td>Consensus Finality</td>
<td>No</td>
<td>Yes</td>
</tr>
</tbody>
</table>
What are the issues with ORDER → EXECUTE architecture?
ORDER → EXECUTE architecture issues (Blockchain 2.0)

- **Sequential execution of smart contracts**
  - long execution latency blocks other smart contracts, hampers performance
  - DoS smart contracts (e.g., infinite loops)
  - How Blockchain 2.0 copes with it:
    - Gas (paying for every step of computation)
    - Tied to a cryptocurrency

- **Non-determinism**
  - Smart-contracts must be deterministic (otherwise – state forks)
  - How Blockchain 2.0 copes with it:
    - Enforcing determinism: Solidity DSL, Ethereum VM
    - Cannot code smart-contracts in developers favorite general-purpose language (Java, golang, etc)

- **Confidentiality of execution:** all nodes execute all smart contracts

- **Inflexible consensus:** Consensus protocols are hard-coded

- **Inflexible trust-model:** Exposing low-level consensus assumptions
Hyperledger Fabric v1
Architecture

http://github.com/hyperledger/fabric
HLF v1 architecture in one slide

- **Existing blockchains’ architecture**

  ORDER → EXECUTE
  (input tx) (tx against smart contracts)

- **Hyperledger Fabric v1 architecture**

  EXECUTE → ORDER → VALIDATE
  (tx against smart contracts) (versioned state updates) (versions, execution attestations)

Application developers specify two application components:
1) Chaincode (execution code)
2) Endorsement policy (validation code)
Challenge #1: Non-Determinism

### Goal
- Enabling chaincodes in golang, Java, … (can be non-deterministic)
- While preventing state-forks due to non-determinism

### Hyperledger Fabric v1 approach
- Execute smart contracts **before** consensus
- Use consensus to agree on propagation of versioned state-updates
Hyperledger Fabric v1 Transaction flow

1. <PROPOSE, clientId, chaincodeID, txPayload, timestamp, clientSig>
2. <TX-ENDORSED, peerID, txID, chaincodeID, readset, writeset>

Collect "sufficient" no. of TX-ENDORSED Msgs into an endorsement

Ordering service (consensus)

3. BROADCAST(blob)
4. DELIVER(seqno, prevhash, block)

Total order semantics (HLF v1)
On readset and writeset

- **HLF v1 models state as a key-value store (KVS)**
  - This is only a model (KVS does not have to be used)

- **Readset**
  - Contains all keys, read by the chaincode, during execution
  - Along with their monotonically increasing version numbers

- **Writeset (state updates)**
  - Contains all keys written by the chaincode
  - Along with their new values

- Eventual application of writeset is conditional on readset being (still) valid in the Validation phase (like MVCC in DBs)
Challenge #2: Sequential execution of smart-contracts

- **Goal**
  - Preventing that slow smart-contracts delay the system

- **Hyperledger Fabric v1 approach**
  - Partition execution of smart-contracts
  - Only a subset of peers are endorsers for a given smart-contract (chaincode)
Hyperledger Fabric v1 Transaction flow

1. <PROPOSE, clientID, chaincodeID, txPayload, timestamp, clientSig>
2. <TX-ENDORSED, peerID, txID, chaincodeID, readset, writeset>

Ordering service (consensus)

Collect “sufficient” no. of TX-ENDORSED Msgs into an endorsement

broadcast(endorsement)

Simulate/Execute tx
Sign TX-ENDORSED

3. BROADCAST(blob)
4. DELIVER(seqno,prevhash,block)

Total order semantics (HLF v1)

client (C)

endorsing peer (EP1)

endorsing peer (EP2)

endorsing peer (EP3)

orderers

(committing) peer (CP4)

(committing) peer (CP5)
What about DoS, resource exhaustion?

- HLF v1 transaction flow is resilient* to non-determinism
- Hence, endorsers can apply local policies (non-deterministically) to decide when to abandon the execution of a smart-contract
  - No need for gas/cryptocurrency!

* EXECUTE → ORDER → VALIDATE:

  non-deterministic tx are not guaranteed to be live

ORDER → EXECUTE

  non-deterministic tx are not guaranteed to be safe (forks can occur)
Challenge #3: Confidentiality of execution

- **Goal**
  - Not all nodes should execute all smart contracts

- **Hyperledger Fabric v1 approach**
  - Partition execution of smart-contracts
  - Only a subset of peers are endorsers for a given smart-contract (chaincode)
Hyperledger Fabric v1 Transaction flow

1. \( <\text{PROPOSE}, \text{clientID}, \text{chaincodeID}, \text{txPayload}, \text{timestamp}, \text{clientSig}> \)
2. \( <\text{TX-ENDORSED}, \text{peerID}, \text{txID}, \text{chaincodeID}, \text{readset}, \text{writeset}> \)
3. \( \text{BROADCAST(blob)} \)
4. \( \text{DELIVER(seqno,prevhash,block)} \)

Collect “sufficient” no. of TX-ENDORSED Msgs into an endorsement
broadcast(endorsement)

Simulate/Execute tx
Sign TX-ENDORSED

Total order semantics (HLF v1)

Ordering service (consensus)

(client (C)

endorsing peer (EP1)

endorsing peer (EP2)

endorsing peer (EP3)

(orderers

(committing)

peer (CP4)

(committing)

peer (CP5)
Challenge #4: Consensus modularity/pluggability

- **Goal**
  - With no-one-size-fits-all consensus:
    - Consensus protocol must be modular and pluggable

- **Hyperledger Fabric v1 approach**
  - Fully pluggable consensus (was present in v0.6 design as well)

- **HLF v1 consensus (ordering service) implementations, June 2017**
  - Centralized! (SOLO, mostly for development and testing)
  - Crash FT (KAFKA, thin wrapper around Kafka/Zookeeper)

- **Many more to come**
  - BFT-SMaRt library (University of Lisbon, expected July 2017, [https://github.com/bft-smart/library](https://github.com/bft-smart/library))
  - Others? SGX Consensus (TU Braunschweig, Eurosys 2017), Honeybadger BFT (UIUC, CCS’16), XFT (IBM, OSDI’16)

Perhaps also your new, great blockchain consensus?
Challenge #5: Smart-contract trust flexibility

- **Goal**
  - Preventing low level consensus trust assumptions (e.g., “f out of 3f+1”) propagate to the application

- **Hyperledger Fabric v1 approach**
  - Let smart-contract developers specify application trust assumption
  - Trust assumption captured within **endorsement policy**
Hyperledger Fabric v1 Transaction flow

1. <PROPOSE, clientID, chaincodeID, txPayload, timestamp, clientSig>
2. <TX-ENDORSED, peerID, txID, chaincodeID, readset, writeset>

Collect “sufficient” no. of TX-ENDORSED Msgs into an endorsement (to satisfy endorsement Policy (EP))

1. Simulate/Execute tx
2. Sign TX-ENDORSED

Ordering service (consensus)

3. BROADCAST(blob)
4. DELIVER(seqno,prevhash,block)

Validate(readset)
Validate(endorsement, chaincodeID, EP)

Total order semantics (HLF v1)

(committing) peer (CP4)  (committing) peer (CP5)
HLF v1 Endorsement Policies

- Deterministic (!) programs used for validation
- Executed by all peers post-consensus

- Examples
  - K out of N chaincode endorsers need to endorse a tx
  - Alice OR (Bob AND Charlie) need to endorse a tx

- Cannot be specified by smart-contract developers
- Can be parametrized by smart-contract developers
HLF v1 Endorsement Policies and Execution Flow

- Endorsement Policy can, in principle, implement arbitrary program

Hybrid execution model

EXECUTE $\rightarrow$ ORDER $\rightarrow$ VALIDATE approach of HLF v1

Can be used to split execution in two

EXECUTE (smart-contracts) $\rightarrow$ can be non-deterministic

VALIDATE(endorsement policy) $\rightarrow$ must be deterministic

HLF v1 mixes passive and active replication into hybrid replication
Summary
Why we re-architected Hyperledger Fabric?

- **Hyperledger Fabric requirements**
  - Run smart contracts (chaincodes) in general-purpose language(s)
  - No native cryptocurrency
  - Modular consensus (unlike other permissioned blockchains)

  All permissioned blockchains (incl. HLF up to v0.6)

  order → execute

  pattern

- **This is problematic:**
  - Sequential execution *(limits throughput, DoS transactions)*
  - All nodes execute all smart contracts *(at odds with confidentiality)*
  - Non-deterministic execution *(hinders consistency, may create ``forks``)*
Why we re-architected Hyperledger Fabric?

- HLF v1 approach in one line:
  
  execute → order → validate

  Permissioned blockchain architecture – overhauled

- Modular/pluggable consensus
  
  - There is no one-size-fits-all consensus (performance, trust flexibility)

- Execute (chaincode) → Order (state updates) → Validate (endorsement policies)
  
  - Chaincodes are no longer executed sequentially (performance, scalability)
  - Not all peers execute all chaincodes (helps with confidentiality, scalability)
  - Chaincode non-deterministic execution is not an issue (consistency)

- Hybrid execution model (combining passive and active replication)
Further reading

Why we re-architected HLF v1?

On non-determinism

PoW vs BFT consensus

New consensus protocols (and fault models)

<table>
<thead>
<tr>
<th>Fault/trust model</th>
<th>CFT</th>
<th>XFT</th>
<th>BFT</th>
</tr>
</thead>
<tbody>
<tr>
<td>Number of Nodes</td>
<td>2f+1</td>
<td>2f+1</td>
<td>3f+1</td>
</tr>
<tr>
<td>Tolerating Byzantine Nodes</td>
<td>no</td>
<td>yes</td>
<td>yes</td>
</tr>
<tr>
<td>Performance</td>
<td>Good</td>
<td>Practically as good as CFT</td>
<td>Poor (compared to CFT)</td>
</tr>
</tbody>
</table>
Thank You!